

Local Links to Industry The Get Real Game

(Game 5 in the series)

About The Get Real Game

The Get Real Game is a career education life/work development program that enables students to rehearse for, experiment with and learn the pros and cons of various gateway options from secondary school to their own adult futures in simulations that are realistic, yet risk-free.

Students begin by investigating a range of work clusters and career gateways. They go through a sequence of tasks, exploring education, life/work experiences and essential skills necessary for today's world.

The Get Real Game can easily link to actual community resources and realities, providing a realistic link between students' lives, work or personal aspirations, and the curriculum

Objectives

The Get Real Game prompts students to:

- build and maintain a positive self-image;
- discover and consider their unique personal skills and talents related to life/work roles;
- relate educational achievement and extracurricular interests to future opportunities;
- effectively locate, interpret and use career market information, resources and services;
- engage in teamwork, problem-solving, decision-making and communication scenarios;
- explore a range of career transition gateways that lead to diverse work, learning and community roles;
- learn to view change as an opportunity for growth and learning;
- practice job search and work creation skills, as well as personal marketing, interviewing and time management;
- experiment with choices regarding school and other aspects of their lives and identify pathways to the kinds of futures they want; and
- begin development of personal action plans, outlining the goals they are setting for themselves for the first year following secondary school, as part of a lifelong career building/management process.

Fee for Service: One full day with up to 30 students

Resources	
2 X High Five posters	\$10.00
2 X Careers gateway posters	\$10.00
1 X Types of work posters	\$10.00
1 X Occupation selection posters	\$10.00
1 X Spin Game boards	\$10.00
1 X School cards	\$15.00
1 X Transition Game cards	\$20.00
1 X Role profile pads	\$25.00
TOTAL FOR RESOURCES FOR 30 STUDENTS	\$110.00

Facilitation and delivery of the one-day Play Real Game program

2 staff members \$700.00

TOTAL COST FOR 30 STUDENTS

\$810.00 + GST